

2nd Visualizing Offline and Live Data with AI (VOLDA) Workshop

Application of XR and Cinematic-Quality Rendering in Magnetic Confinement Fusion Visualization



EAST



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Madrid, Spain

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KTX



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Prof. of USTC

Doctoral Supervisor

CN member of ITPA-PEP

Plasma physics

I-mode physics in MCF

BOUT++ 2-Fluid simulation

Applications of AI and SV

$$\begin{aligned}\frac{\partial \varpi}{\partial t} = & -\frac{1}{B_0} \hat{b} \times \nabla_{\perp} \phi \cdot \nabla \varpi + B_0^2 \nabla_{\parallel} \left(\frac{J_{\parallel}}{B_0} \right) + 2 \hat{b} \times \hat{\kappa} \cdot \nabla P_i \\ & - \frac{1}{2 \Omega_i} \left[\frac{1}{B_0} \hat{b} \times \nabla P_i \cdot \nabla (\nabla_{\perp}^2 \phi) - Z_i e B_0 \hat{b} \times \nabla n_i \cdot \nabla \left(\frac{\nabla_{\perp} \phi}{B_0} \right)^2 \right] \\ & + \frac{1}{2 \Omega} \left[\frac{1}{B_0} \hat{b} \times \nabla \phi \cdot \nabla (\nabla_{\perp}^2 P_i) - \nabla_{\perp}^2 \left(\frac{1}{B_0} \hat{b} \times \nabla \phi \cdot P_i \right) \right] + \mu_{\parallel i} \nabla_{\parallel 0}^2 \varpi\end{aligned}$$

$$\frac{\partial u_{\parallel i}}{\partial t} = -\frac{1}{B_0} \hat{b} \times \nabla_{\perp} \phi \cdot \nabla u_{\parallel i} - \frac{1}{m_i n_{i0}} \hat{b} \cdot \nabla P$$

$$\frac{\partial n_i}{\partial t} = -\frac{1}{B_0} \hat{b} \times \nabla_{\perp} \phi \cdot \nabla n_i - \frac{2 n_i}{B_0} \hat{b} \times \hat{\kappa} \cdot \nabla \phi - \frac{2}{Z_i e B_0} \hat{b} \times \hat{\kappa} \cdot \nabla P_i - n_i B_0 \nabla_{\parallel} \left(\frac{u_{\parallel i}}{B_0} \right)$$

$$\frac{\partial A_{\parallel}}{\partial t} = -\nabla_{\parallel} \phi + \frac{\eta}{\mu_0} \nabla_{\perp}^2 A_{\parallel} + \frac{1}{e n_{e0} B_0} \nabla_{\parallel} P_e + \frac{0.71 k_B}{e B_0} \nabla_{\parallel} T_e - \frac{\eta_H}{\mu_0} \nabla_{\perp}^4 A_{\parallel}$$

$$\begin{aligned}\frac{\partial T_i}{\partial t} = & -\frac{1}{B_0} \hat{b} \times \nabla_{\perp} \phi \cdot \nabla T_i - \frac{2}{3} T_i \left[\left(\frac{2}{B_0} \hat{b} \times \hat{\kappa} \right) \cdot \left(\nabla \phi + \frac{1}{Z_i e n_{i0}} \nabla P_i \right. \right. \\ & \left. \left. + \frac{2}{5} \frac{k_B}{Z_i e} \nabla T_i \right) + B_0 \nabla_{\parallel} \left(\frac{u_{\parallel}}{B_0} \right) \right] + \frac{2}{3 n_{i0} k_B} \nabla_{\parallel 0} (k_{\parallel i} \nabla_{\parallel 0} T_i) \\ & + \frac{2}{3 n_{i0} k_B} \nabla_{\perp} \cdot (\kappa_{\perp i} \nabla_{\perp} T_i) + \frac{2 m_e}{m_i} \frac{Z_i}{\tau_e} (T_e - T_i)\end{aligned}$$

$$\begin{aligned}\frac{\partial T_e}{\partial t} = & -\frac{1}{B_0} \hat{b} \times \nabla_{\perp} \phi \cdot \nabla T_e - \frac{2}{3} T_e \left[\left(\frac{2}{B_0} \hat{b} \times \hat{\kappa} \right) \cdot \left(\nabla \phi - \frac{1}{e n_{e0}} \nabla P_e - \frac{5 k_B}{2 e} \nabla T_e \right) \right. \\ & \left. + B_0 \nabla_{\parallel} \left(\frac{u_{\parallel e}}{B_0} \right) \right] + 0.71 \frac{2 T_e}{3 e n_{e0}} B_0 \nabla_{\parallel} \left(\frac{J_{\parallel}}{B_0} \right) + \frac{2}{3 n_{e0} k_B} \nabla_{\parallel 0} (\kappa_{\parallel e} \nabla_{\parallel 0} T_e) \\ & + \frac{2}{3 n_{e0} k_B} \nabla_{\perp} \cdot (\kappa_{\perp e} \nabla_{\perp} T_e) - \frac{2 m_e}{m_i} \frac{1}{\tau_e} (T_e - T_i) + \frac{2}{3 n_{e0} k_B} \eta_{\parallel} J_{\parallel}^2\end{aligned}$$

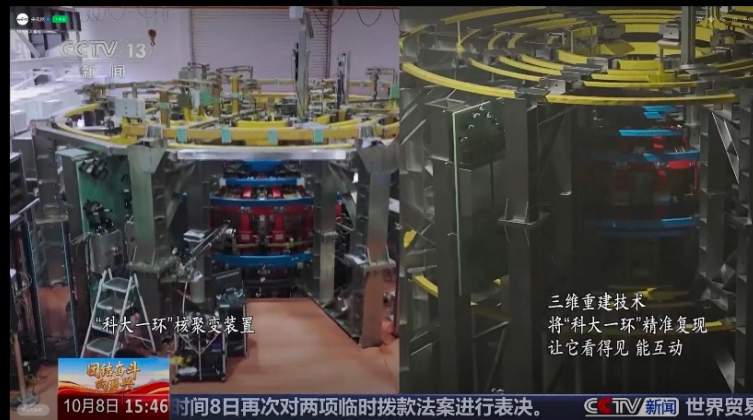
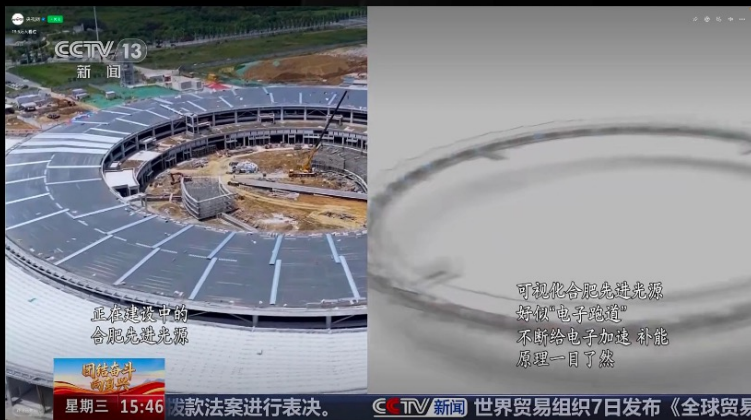
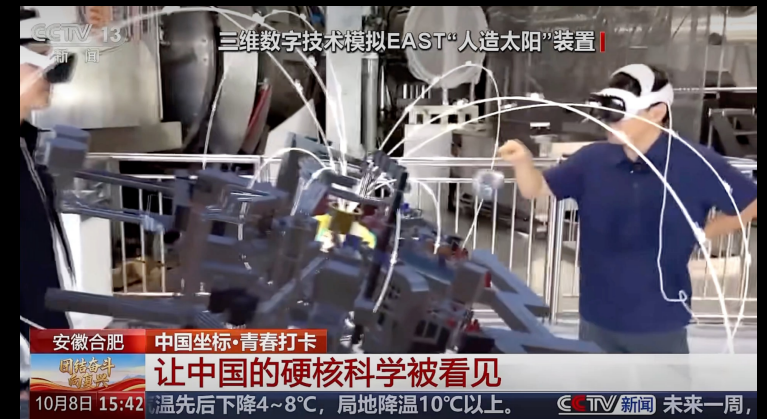
MR (Mixed reality) technologies first show



MR (Mixed reality) technologies has been shown in 6th IAEA Technical Meeting on Fusion Data Processing, Validation and Analysis



Reported by China Central Television (CCTV)



In a 2025 National Day special program, CCTV News Channel aired a seven-minute feature report titled “Making China’s Core Science Visible,” which demonstrated to the public the use of these vivid and authentic new methods, including XR, to present scientific research achievements.

DEMO

The Visualization Technologies

Journal
Article

Equipment

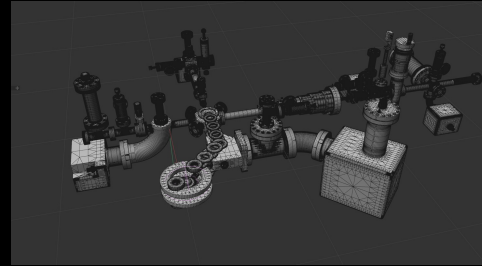
Exp.
Procedure

Exp. / Sim.
Data

Decomposing

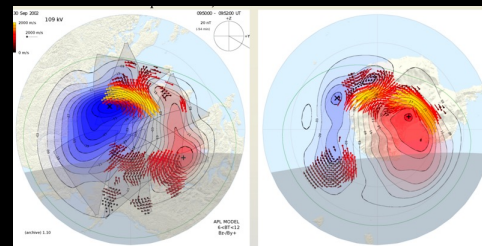
Modeling

Reduced Models



Digital models

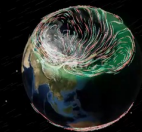
Reduced Data



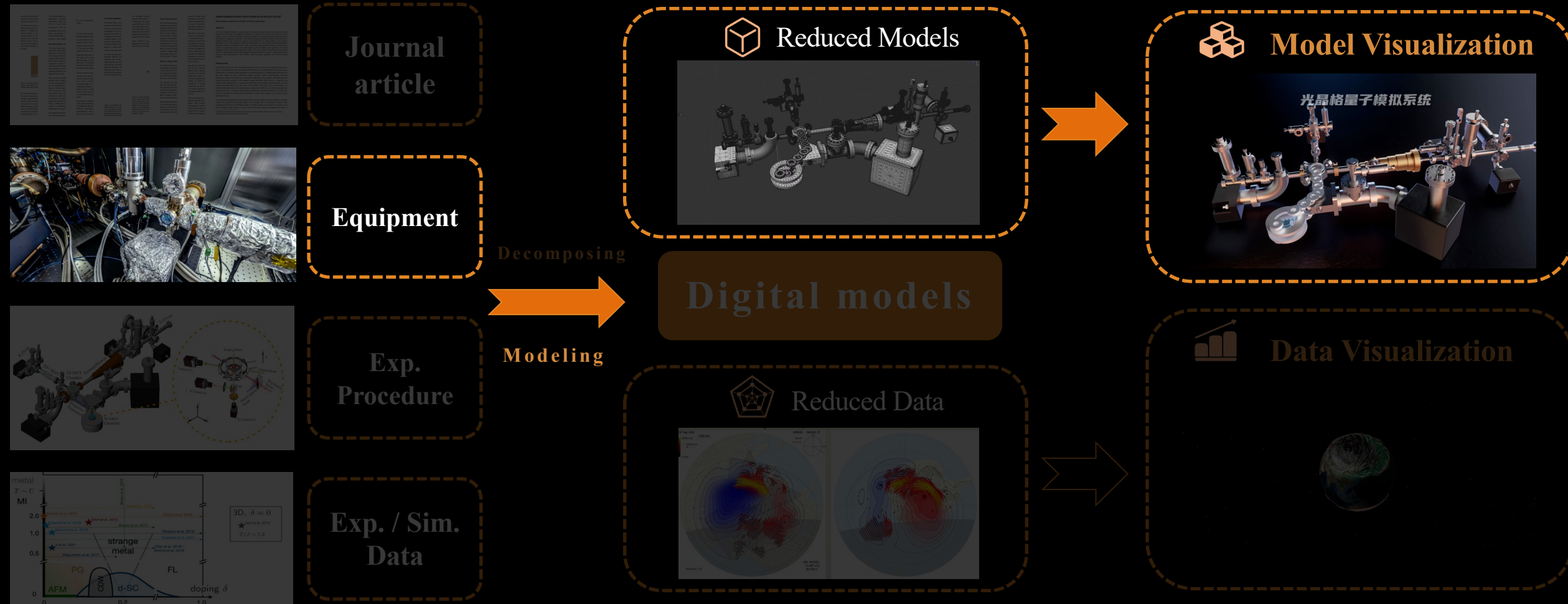
Model Visualization



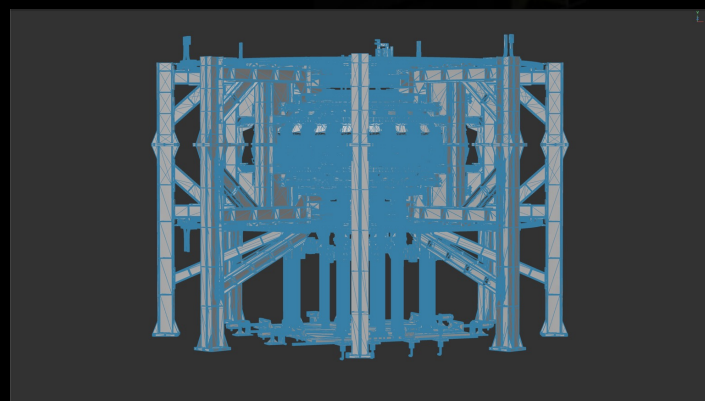
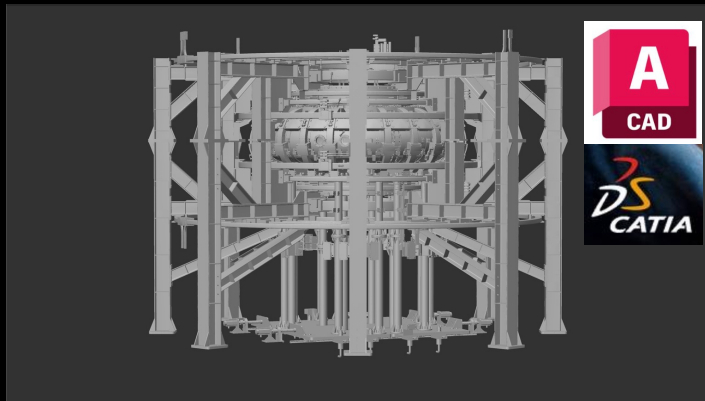
Data Visualization



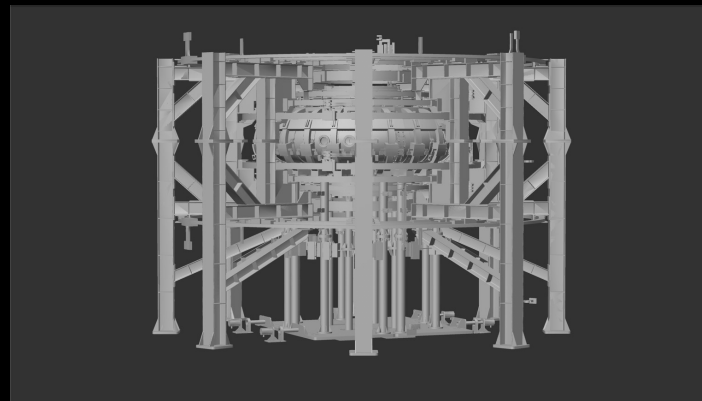
Equipment Visualization Technologies



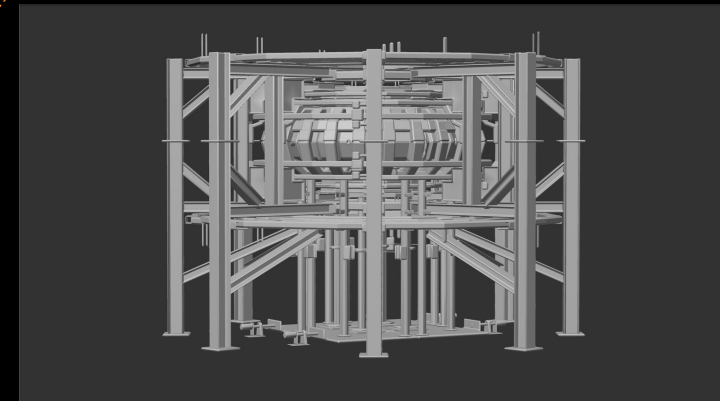
Retaining original features, the number of polygons could be reduced to ~0.4%



polygons (Original)
165,909,086

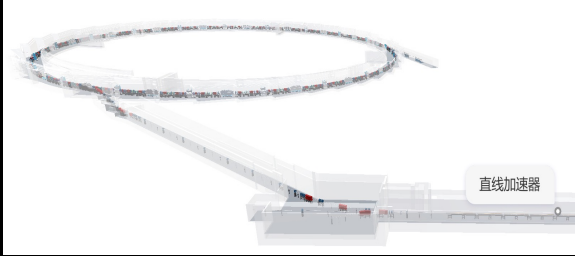


polygons (for Vision Pro)
287,033



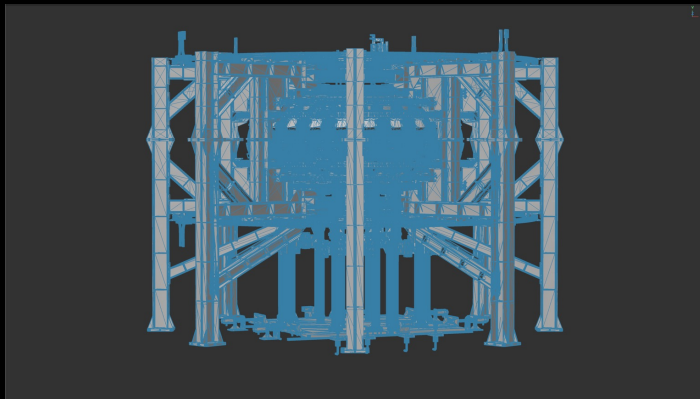
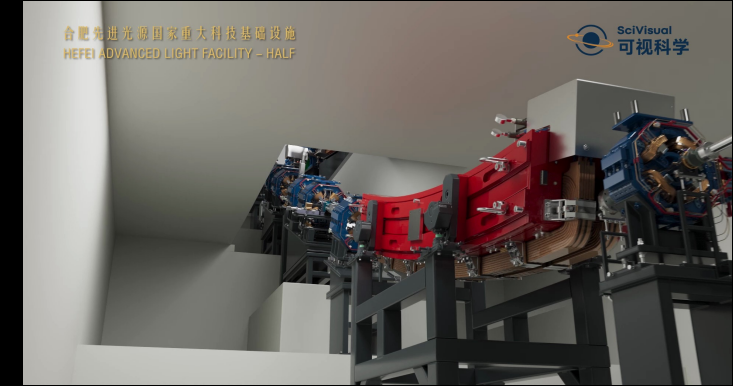
polygons (for Web)
58,070

Choosing Edge Collapse has accelerated the reduction process

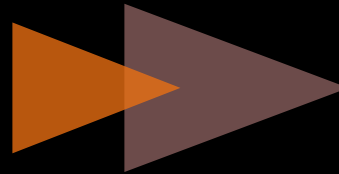


polygons (Original)
~1,000,000,000

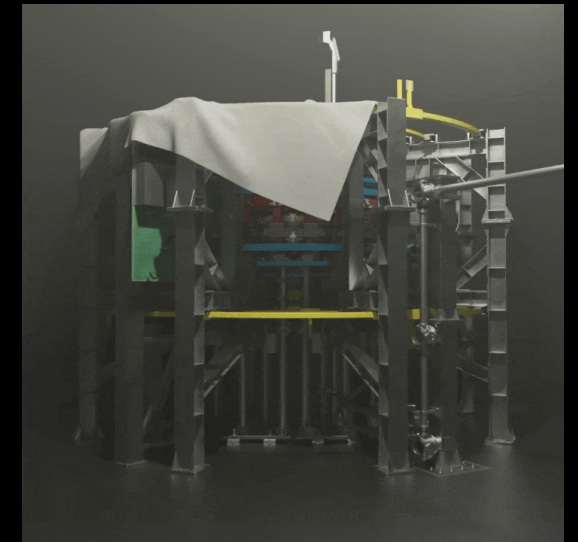
Quadric Error Metrics、
Vertex Clustering、
Progressive Meshes、
Edge Collapse...AI
~0.7 million polygons/h



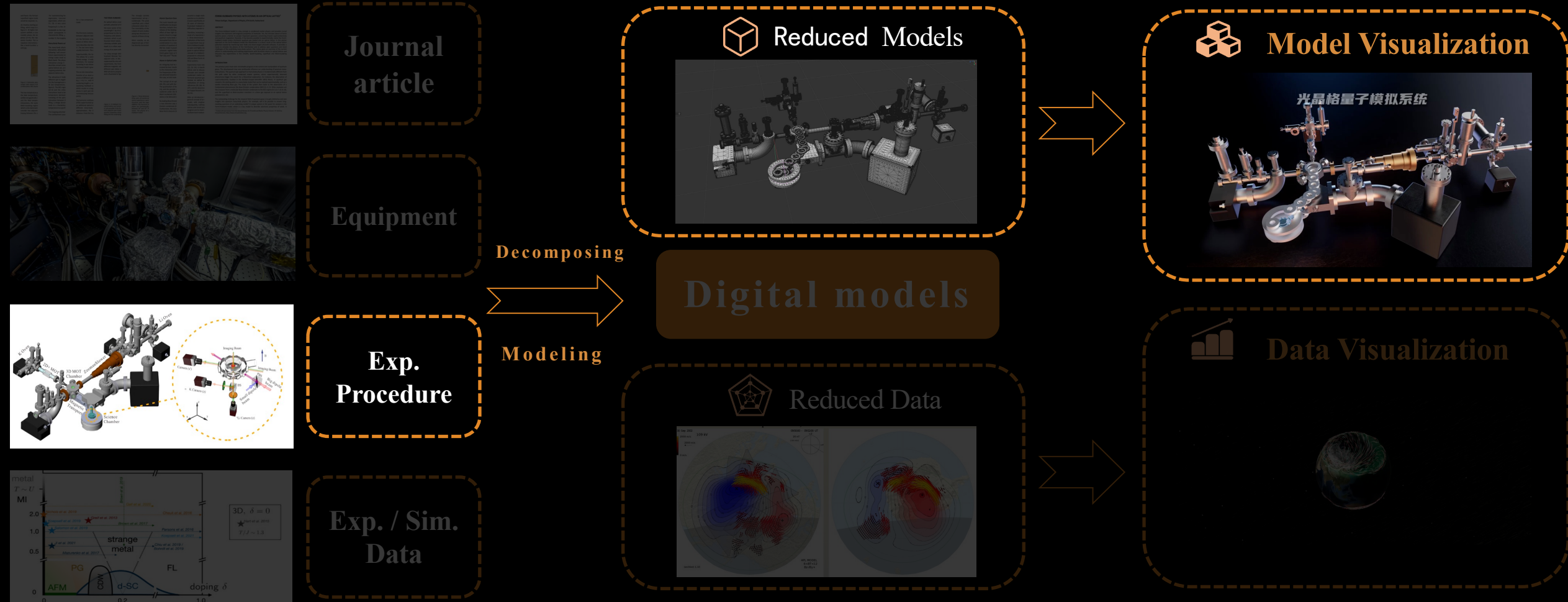
polygons (Original)
165,909,086



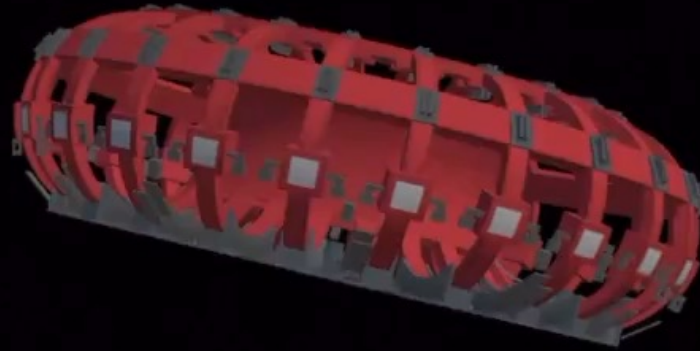
Edge Collapse
~2 million polygons/h



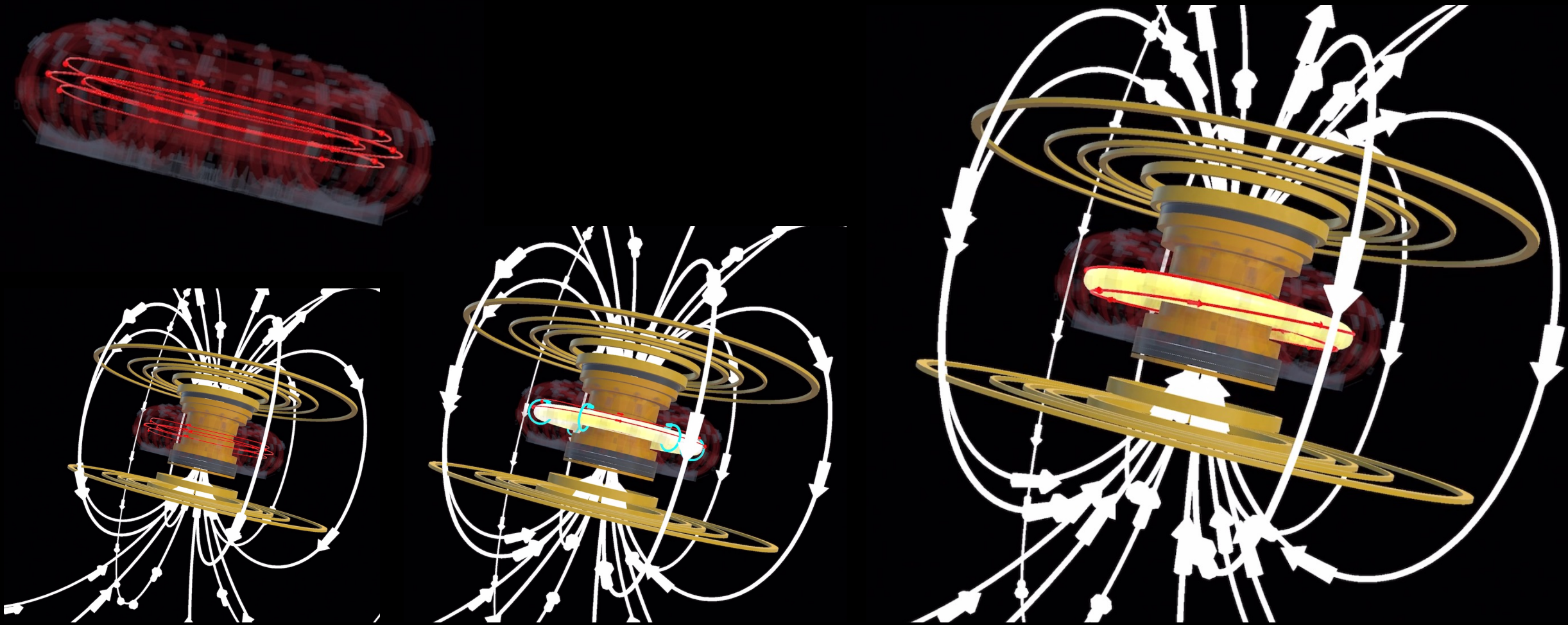
Experimental Procedure Visualization process



How does magnetic confinement fusion confine the plasma ('sun')?



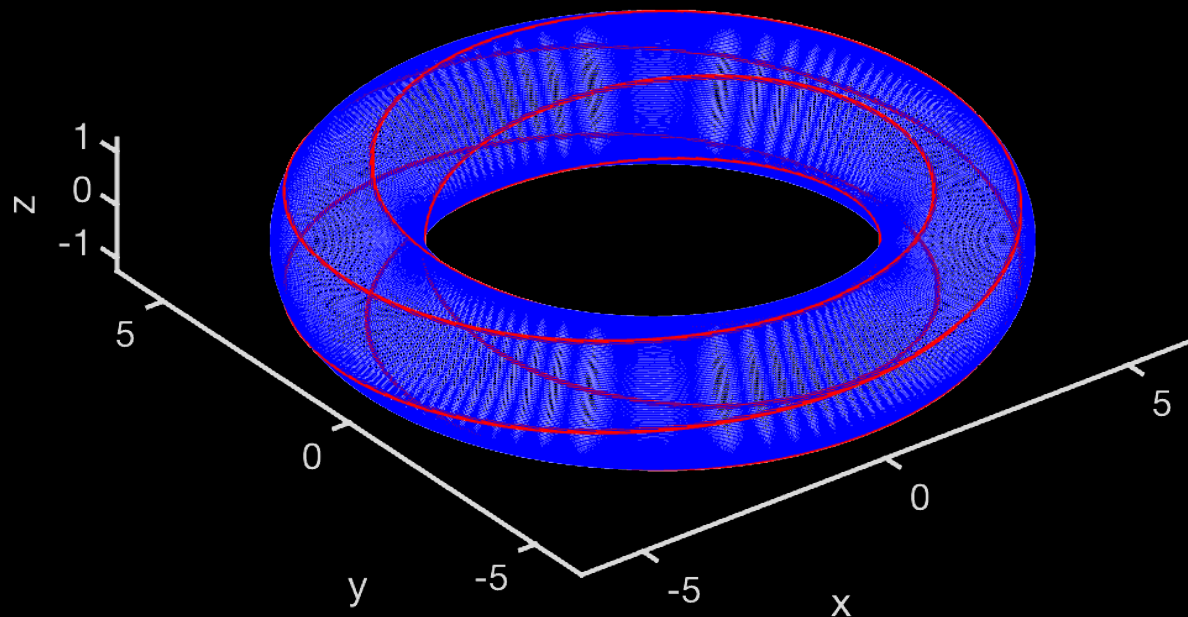
How does magnetic confinement fusion confine the plasma ('sun')?



Using the same function to get the B field line

```
R=5.0;r=1.25;n=2;m=5;  
q=m/n;  
theta=0:pi/10000:m*n*2*pi;phi1=q.*theta;  
phi=phi1+4*i;  
x=(R+r.*cos(theta)).*cos(phi);  
y=(R+r.*cos(theta)).*sin(phi);  
z=r.*sin(theta);
```

MATLAB

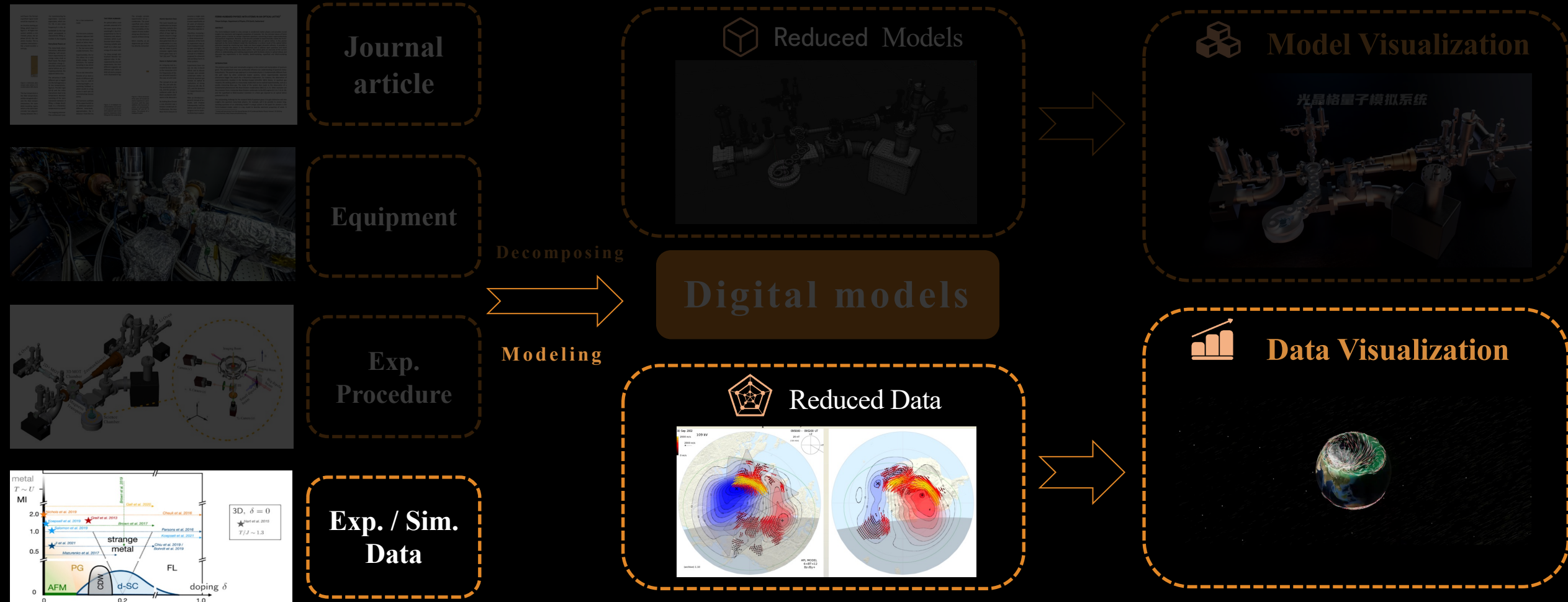


```
phi = q * theta + math.pi/2  
x = (RR + rr * math.cos(theta)) * math.cos(phi) * factor[0]  
y = (RR + rr * math.cos(theta)) * math.sin(phi) * factor[1]  
z = rr * math.sin(theta) * factor[2]  
targetPos.append([x,y,z])  
  
#相关参数  
RR = 5  
rr = 1.25  
m = 5  
n = 2  
factor = [0.75,0.75,1.2]  
q = m/n  
total = m*n*2*math.pi  
step = total/200/m/n  
targetPos = []  
for theta in np.arange(0, total, step):  
    phi = q * theta + math.pi/2  
    x = (RR + rr * math.cos(theta)) * math.cos(phi) * factor[0]  
    y = (RR + rr * math.cos(theta)) * math.sin(phi) * factor[1]  
    z = rr * math.sin(theta) * factor[2]  
    targetPos.append([x,y,z])  
  
points = np.array(targetPos)  
mesh.vertices.add(len(points))  
mesh.vertices.foreach_set("co", points.ravel())  
edges = []  
for i in range(len(points)):  
    if i == 0:  
        print("A")  
    elif i == len(points) - 1:  
        print("A")  
    else:  
        edges.append((i, i-1))  
        edges.append((i, i+1))  
  
mesh.edges.add(len(edges))  
mesh.edges.foreach_set("vertices", np.array(edges).ravel())  
mesh.update()  
obj.select_set(True)  
bpy.context.view_layer.objects.active = obj  
bpy.ops.object.convert(target='CURVE')  
  
#设置线粗  
bpy.context.object.data.bevel_depth = 0.1  
bpy.ops.object.convert(target='MESH')
```

Blender



Science data Visualization Technologies



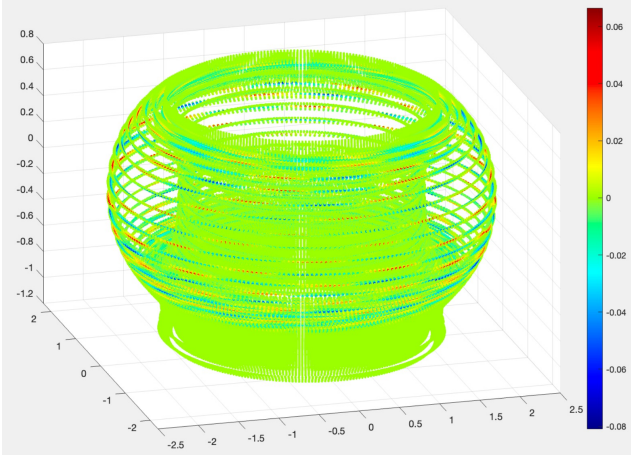
Science data Visualization Technologies

Scientific
data

Structure
extraction

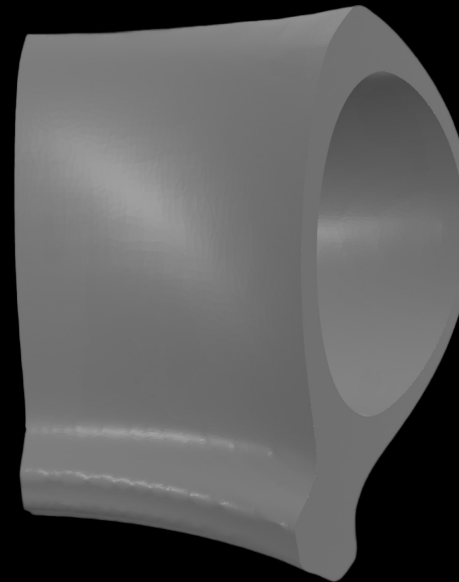
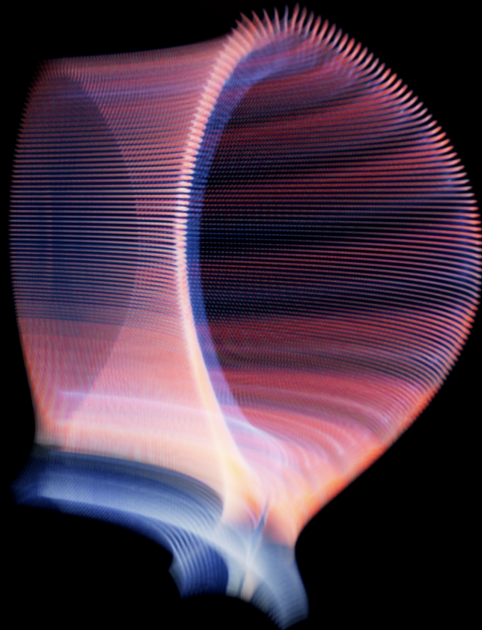
Mapping

Render

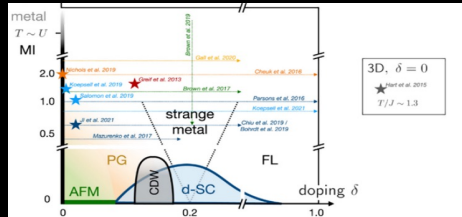


P
X
Y
Z

260x442x512 double
260x442x512 double
260x442x512 double
260x442x512 double

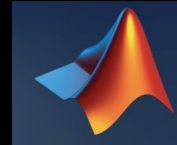


Mapping from Scientific Visualization to Film-Quality Visualization



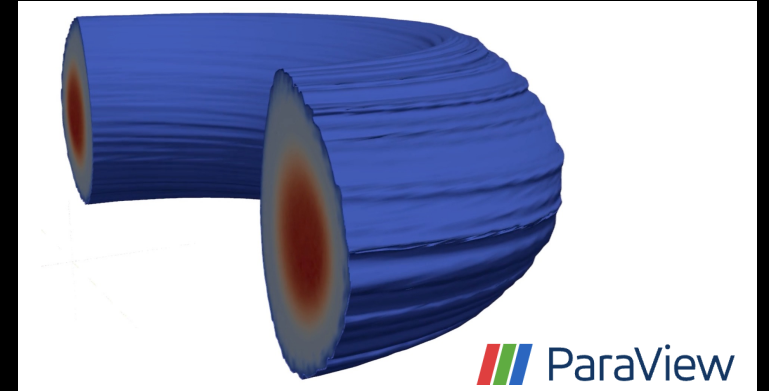
Exp. / Sim.
Data

Scientific Visualization

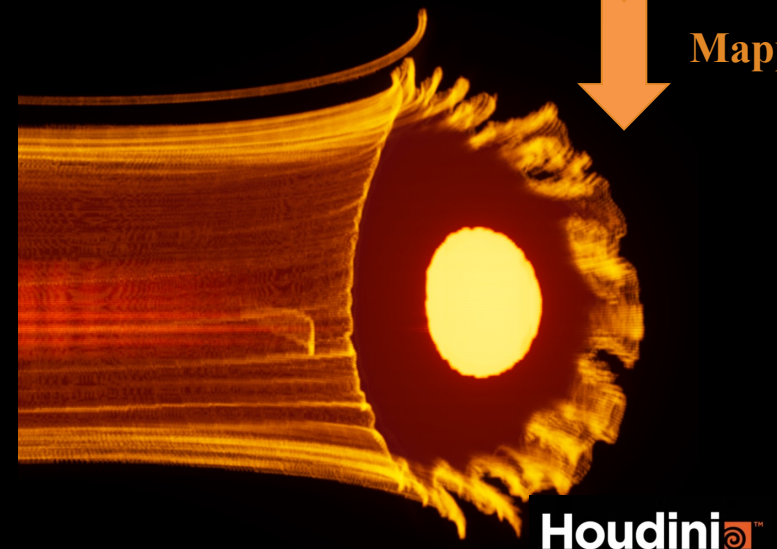


Mapping

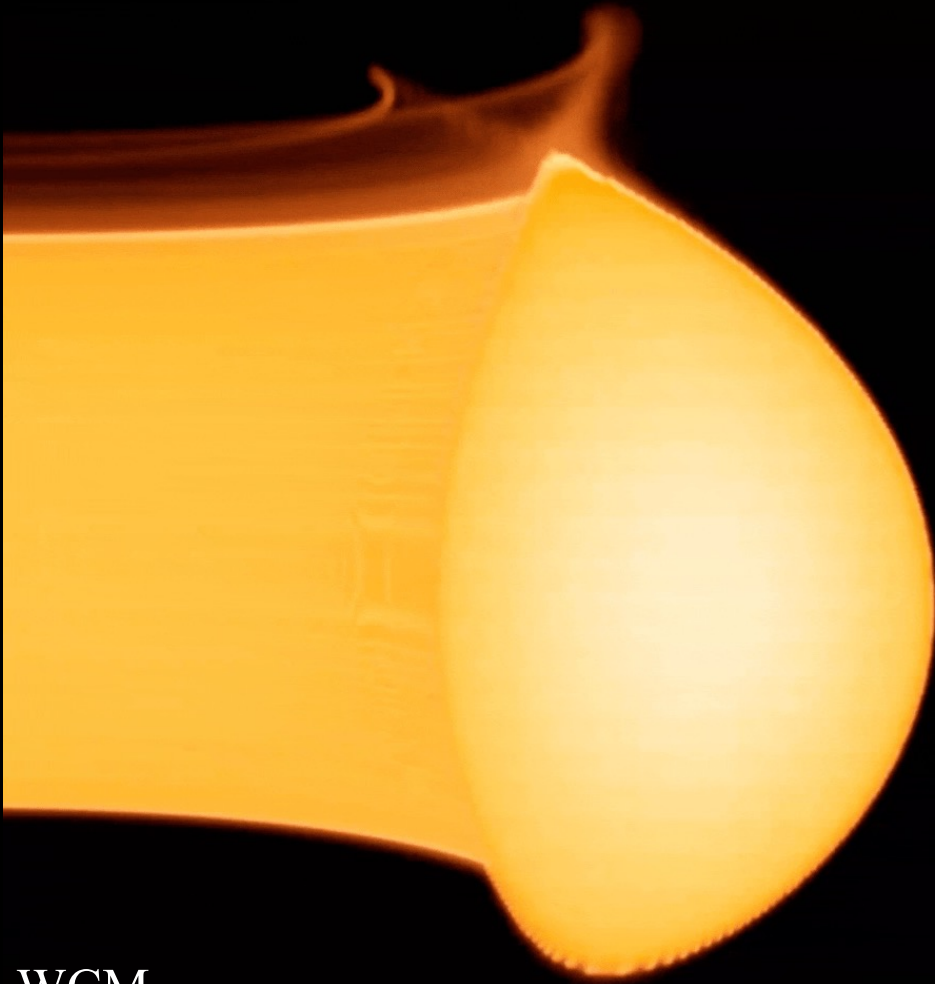
Film-Quality Visualization



Mapping



Mapping from Scientific Visualization to Film-Quality Visualization

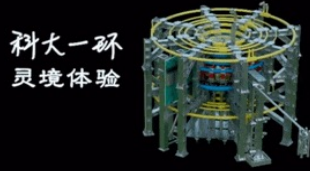


WCM



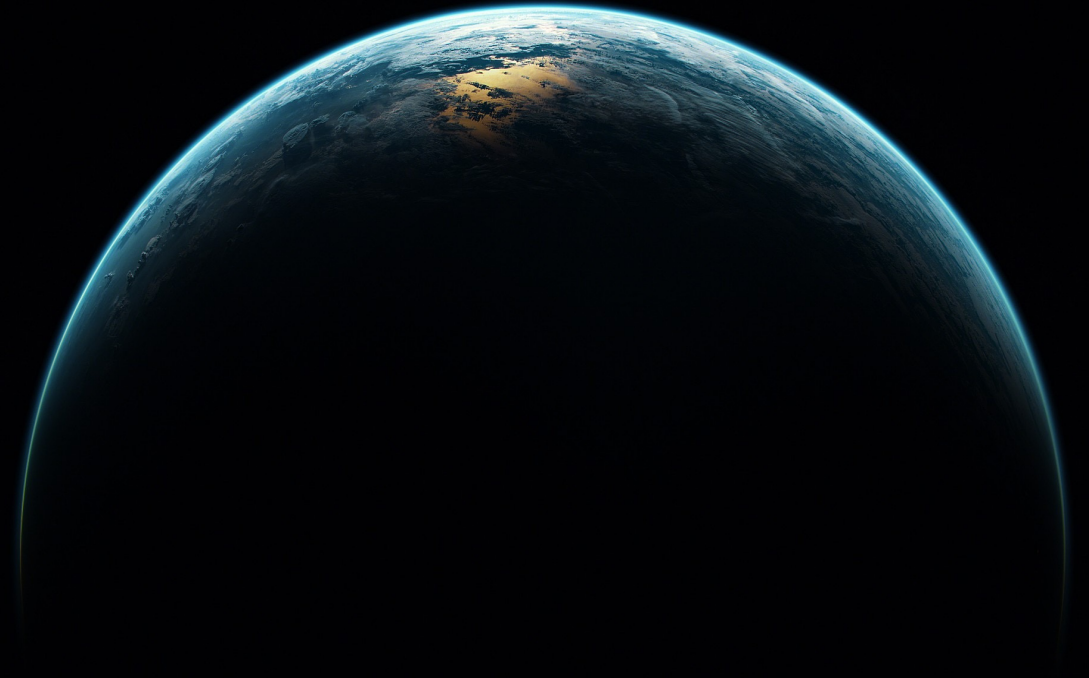
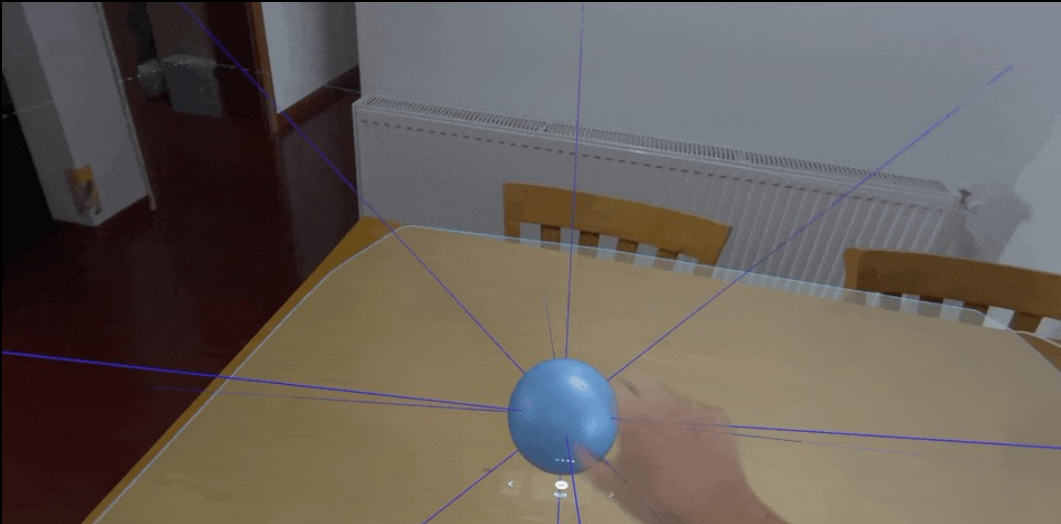
ELM

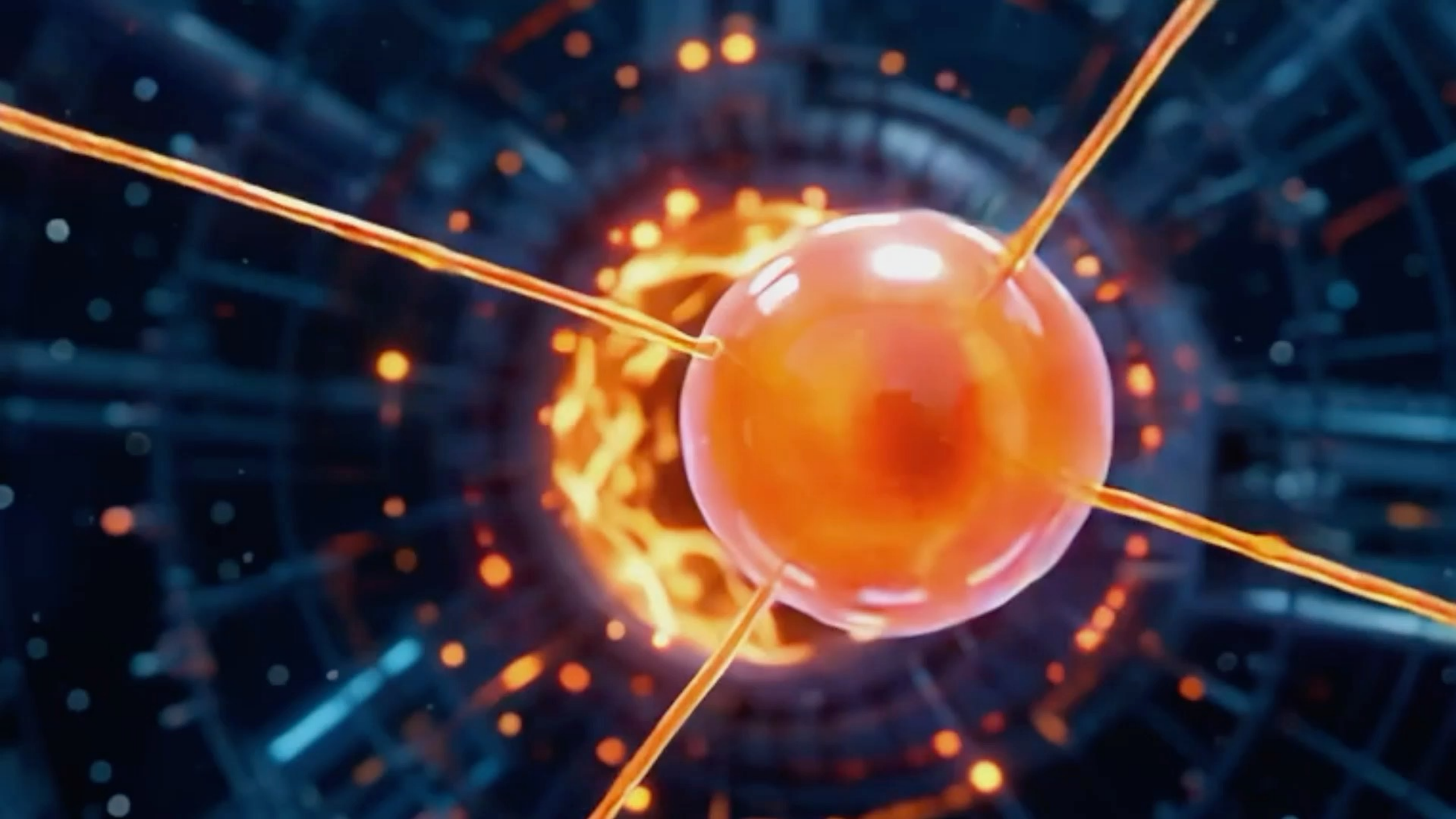
Immersive Exploration (3D GS)



Make Science Visible

Virtual Teaching







Chinese
version

<https://testflight.apple.com/join/EUAjVmB9>



CN/EN
version

<https://testflight.apple.com/join/R4ns4rhX>

Software for iphone or ipad is now on the TestFlight.

Android version will come soon.

If you want to try, contact me. zxliu316@ustc.edu.cn